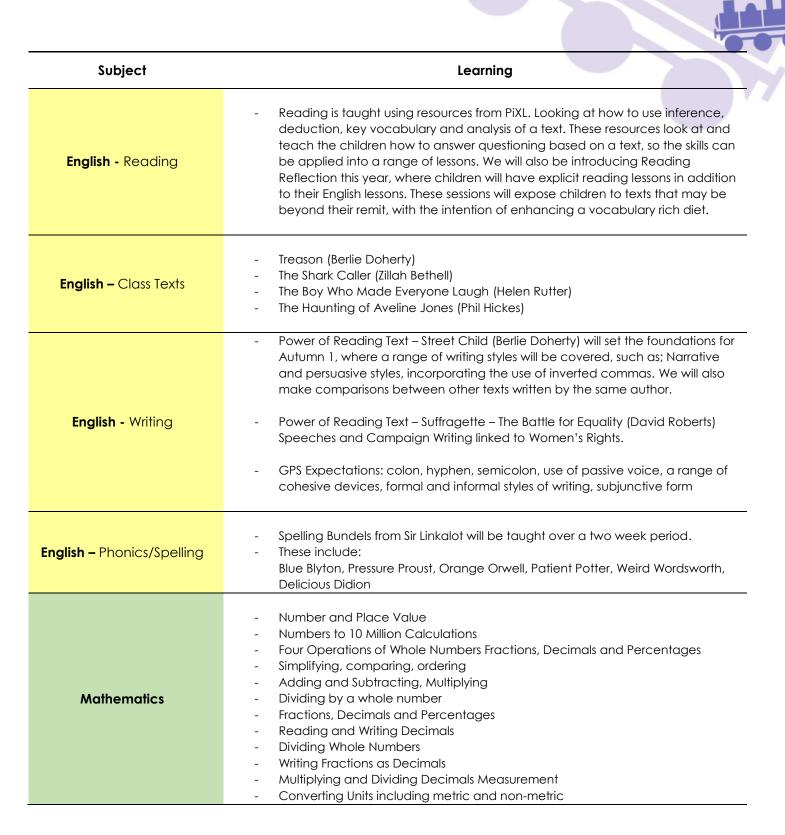
## ORTON WISTOW PRIMARY SCHOOL CURRICULUM PLAN

Academic Year: 2022/23 Term: Autumn

Year Group: 6 Topic Title: History of British Monarchy



	Electricity
Science	<ul> <li>Associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit</li> <li>Compare and give reasons for variations in how components function, including the brightness of bulbs,</li> <li>The loudness of buzzers and the on/off position of switches</li> <li>Use recognised symbols when representing a simple circuit in a diagram.</li> <li>Evolution and inheritance</li> <li>Recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago</li> <li>Recognise that living things produce offspring of the same kind, but normally offspring vary and are not identical to their parents</li> </ul>
	<ul> <li>Identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution.</li> </ul>
	Computer Science-2Code
Computing	<ol> <li>Tinkering with 2Code</li> <li>Create a program with an object that repeats actions indefinitely. Explore repeat command and timer and see how they differ.</li> <li>Create 'if' statements in a program.</li> <li>Explore number and string variables.</li> <li>Use design, code, execute, refine process to create a program that controls or simulates a physical system.</li> </ol>
	Information Technology
	Make cross curricular links to give pupils opportunities to develop their Blogging skills (Supporting material 6.4 Blogging unit Purple Mash).
	Key British Monarchs & their impact.
History	<ul> <li>Elizabeth 1, Victoria, Elizabeth 2 William the Conqueror, Henry V111</li> <li>A study of an spect or theme in British history that extends pupils' chronological knowledge beyond 1066</li> <li>The changing power of monarchs using case studies e.g. John, Anne and Victoria</li> <li>Changes in an aspect of social history, e.g. crime &amp; punishment from the Anglo-Saxons to the present leisure &amp; entertainment in the 20th Century.</li> </ul>
	Trading and Economics
Geography	<ul> <li>Human and physical geography</li> <li>Describe and understand key aspects of: Human geography, including: types of settlement and land use, economic activity including trade links and the distribution of natural resources including energy, food, minerals and water.</li> <li>Geographical skills and fieldwork</li> </ul>
	<ul> <li>Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.</li> </ul>
	<ul> <li>Place knowledge</li> <li>Understand geographical similarities and differences through the study of human and physical geography of a region of the United Kingdom, a region in a European country, and a region within North or South America.</li> </ul>
	<ul> <li>Locational knowledge</li> <li>Locate the world's countries, using maps to focus on Europe (including the location of Russia) and North and South America, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities.</li> </ul>
	Key Monarchs
Art & Design	Children to look at playing cards particularly the King and Queen of the deck. Explore the role and history of the playing card and then look at a range of

card examples from early designs through to modern contemporary designs. Children to have the opportunity to explore these and then create their own King or Queen playing card design using ink or paint on a large design. Explore designer Charles Rene Mackintosh.
BBC Ten Pieces  - Leonard Bernstein 'Mambo' from Symphonic Dances from West Side Story - Triangles and shakers
Charanga - Classroom Jazz 2 (jazz/improv)
- Ukulele Tuition from Peterborough Music Hub  Electronics & Structural Mechanisms
<ul> <li>Research inventors which have changed the world - why were their inventions so important to the human civilisation?</li> <li>Create circuits using electronics kits that employ a number of components (such as LEDs, resistors, transistors and chips.)</li> <li>Write code to control and monitor models or products (such as Lego Mindstorms).</li> <li>Use innovative combinations of electronics (or computing) and mechanics in product designs.</li> <li>Design with the user in mind, motivated by the service a product will offer rather than simply for profit).</li> <li>Make products through stages of prototypes, making continual refinements.</li> <li>Ensure products have a high quality finish, using art skills where appropriate. Use prototypes, cross-sectional diagrams and computer aided designs to represent designs.</li> <li>Evaluate the design of products so as to suggest improvements to the user experience.</li> </ul>
Circuits & Fitness (Outdoor) Tag Rugby (Outdoor)  Gymnastics (Indoor) Dance (Indoor)
D. J.H.S.
<ul> <li>Buddhism</li> <li>1. What are the main beliefs in Buddhism? (Purplemash)</li> <li>2. What are the key features of a Buddhist shrine and what do they represent?</li> <li>3. What are the key features of the triptika?</li> <li>4. How and why is the festival of Wesak celebrated?</li> <li>5. Why is the Dalai Lama an important figure to Buddhists?</li> <li>6. Are Buddhists peaceful people? (Debate)</li> </ul>
- Tout le Monde Unit 22: Ici et la (Out and about)
<ul> <li>Children will learn how to form opinions</li> <li>Naming places in the local town</li> </ul>
Topics Covered:  - Healthy and safer Lifestyles - Myself and My Relationships - Family and Friends  Key Questions - Who is in my network of relationships and how has it changed? - How can I develop new friendships and maintain existing ones?

	<ul> <li>Myself and My Relationships Anti-bullying</li> <li>Key Questions: <ul> <li>Can I define bullying?</li> <li>Do I understand why a person or group of people may feel the need to have power over another person or group of people?</li> <li>Can I respond to bullying and seek support where necessary?</li> <li>Types of bullying including bullying related to race. religion or culture</li> <li>Homophobic bullying</li> <li>Physical, mental and emotional wellbeing</li> <li>Peer pressure</li> <li>Roles in bullying</li> <li>Strategies for dealing with bullying including assertiveness</li> <li>Cyberbullying</li> </ul> </li> </ul>
Online-Safety	Lesson 1 Talking Safely Online - Pupils and students learn that the Internet is a great place to develop rewarding relationships. But they also learn not to reveal private information to a person they know only online.  Lesson 2 Super Digital Citizen - Pupils and students explore Spider-Man's motto, "with great power comes great responsibility" through the lens of digital citizenship. They create comic strips show a digital superhero who witnesses an act of poor digital citizenship, and then helps resolve it.
Learning Outside the Classroom	<ul> <li>Cathedral Visitor to School (Subject to Change)</li> <li>Drama Hut – Suffragette Workshop</li> </ul>