👫 Orton Wistow Primary School – Curriculum Plan 👫										
Subject: Online Safety		Year :	3	Term : Aułumn						
							M.			
Vocabulary	Knowledge What children will know				Jnderstandir nildren will ur	-	Skills What children will be able to do			
Define the word and include etymology if useful.	Learning Remembering	Teaching Telling	Assessment Testing	Learning Practising	Teaching Coaching	Assessment Observing	Learning Reflecting	Teaching Facilitating	Assessment Evaluating	
Your Rings of Responsibility (media balance and well-being)	https://www.commonsense.org/education/digital-citizenship/lesson/your-rings-of-responsibility									
Community – a group of people living in the same place or having a particular characteristic in common Digital Citizen – someone who uses technology responsibly to learn, create, and participate. Responsibility - a duty you have to yourself or others.	life oth Kno ours time neig the Kno citiz abo to c	by what to do selves (eat here e), our commu- ghbours, follow world (don't l ow that being zen requires us out our actions consider the in uld have on ou	to look after althy, limit TV unities (help v rules) and itter, be kind) a digital to think s online and apact they	resp (kee hec Unc resp con wid Unc citiz resp con we		ourselves es safe and our I then the As digital ourselves, our d our world as and	 Examine both in-person and online responsibilities. Identify examples of online responsibilities to others. Recognise ways to be a good digital citizen and identify examples of being a negative digital citizen. 			
Password Power-Up (privacy and security)	https://ww	w.commonse	ense.org/educ			lesson/passwo	ord-power-u	Þ		
Password – a secret word or phrase that must be used to gain admission to a place. Privacy – a state in which one is not observed or disturbed by other people. Security – the state of being free from danger or threat.	anc pur Kno kee safe Kno ran car	ine the term " d describe a p pose. ow other ways ep our devices e (fingerprint, c ow that passwo ge in their stre n contain lette ymbols	assword's we can /accounts device-lock) ords can ngth and	pas • Und pas hac	erstand why o sword is impor lerstand that o sword can be k and this car plems or possi	rtant. a weak e easier to n lead to	 Practice creating a memorable and strong password. Can create several strong passwords that contain a mix of letters, numbers and symbols and do not contain any personal information 			

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Vocabulary	Knowledge			Understanding			Skills		
	What children will know			What children will understand			What children will be able to do		
Define the word and include	Learning	Teaching	Assessment	Learning	Teaching	Assessment	Learning	Teaching	Assessment
etymology if useful.	Remembering	Telling	Testing	Practising	Coaching	Observing	Reflecting	Facilitating	Evaluating
Symbol – a mark or character used as a conventional representation of an object, function, or process, Username – an identification used by a person with access to a computer, network, or online service.		·	·					'	



Orton V	Wistov	v Prim	nary Sc	chool	- Cun	riculun	n Plan	D		
Subject: Online Safety		Year	: 3	Term : Spring						
							M.			
Vocabulary	Knowledge What children will know				Jnderstandir nildren will ur	-	Skills What children will be able to do			
Define the word and include	Learning	Teaching	Assessment	Learning	Teaching	Assessment	Learning	Teaching	Assessment	
etymology if useful.	Remembering	Telling	Testing	Practising	Coaching	Observing	Reflecting	Facilitating	Evaluating	
This Is Me (digital footprint and identity) Assumption -something that someone thinks is true, but in reality, may or may not be identity - different parts of your culture, experiences, and interests that make you unique selfie - a picture you take of yourself, usually with a phone	Child can and thing post beh	dren will know have an onli this is made gs they view, and the way ave online.	up from the things they y they	Chil thei diffe and who and	dren will unde r online identi erent from the I this can be o at they decide I do online.	erstand that ity can be eir real identity changed by e to share	 Children will be able to think before they post, considering what a photo or post might make people think about them. 			
Our Digital Citizenship Pledge (relationships & communication)	https://www.c	ommonsense.	org/education/di	gital-citizenshi	o/lesson/our-di	gital-citizenship-	<u>pledge</u>			
Community - a group of people who share the same interests or goals digital citizen - someone who uses technology responsibly to learn, create, and participate norm - a way of acting that everyone in a community agrees to pledge - a promise or an oath that one makes	 Children will know that they can belong to online and real world communities Children will know that having norms can help those in a community achieve their shared goals. Children will know that a pledge can be adhered to or broken, like a promise. 			the part effe	dren will unde choices they of a commu ct themselve tively or nego	make when nity can s and others,	 Children will have the skills to make good decisions around how they behave when online and they will be able to stick to the norms. 			



💭 Orton Wistow Primary School – Curriculum Plan 🙀										
Subject: Online Safety Year: 3 Term: Summer										
							M.			
Vocabulary	Knowledge What children will know				Jnderstandir hildren will un	•	Skills What children will be able to do			
Define the word and include etymology if useful. The Power of Words (we are kind &	Learning Remembering	Teaching Telling	Assessment Testing se.org/educati	Learning Practising	Teaching Coaching	Assessment Observing	Learning Teaching Assess Reflecting Facilitating Evaluat			
Courageous) Empathy - to imagine the feelings that someone else is experiencing Interpret - to understand something based on our point of view	evel a re • Chili som (Ste Ok s onlir	dren will knov ething upsets p way, T ell a ites first, P aus ne)	to behave in when online. v to STOP if s them online trusted adult, e and think	• Children will understand that it's important to think about the words we use, because everyone interprets things differently.			 Children will be able to decide what kinds of statements are OK to say online and which are not. 			
Is Seeing Believing? (we are critical thinkers and creators) Advertising - messages or photos that are made to persuade someone to buy a certain product Alter - to change the way something looks, sometimes using a computer or other digital tools Persuade - to cause someone to believe something photo retouching - digital alteration of a photo to enhance the way someone looks (removing of wrinkles, clearing of skin, changing their body, etc.)	 online) <u>https://www.commonsense.org/educati</u> Children will know that photos on the internet may have been digitally altered Children will know that they need to be critical when looking at digital photos, not instantly believing what they see. 			Chil phc alte som app	dren will unde tos may have red, e.g. to m hething look m bealing, to ma syounger, to s	erstand why e been ake hore ike someone	 Children will begin to be able to analyse altered photos and suggest why they have been changed 			



OWPS Curriculum 2.0

